

WAVE THEORY

WAVE → It is disturbance which is created in medium & transferred energy from one place to another place without any transportation of matter.

Classification of Waves →

1] → A/C to Medium →

[A] → Mechanical Wave → If ^{AIR} ^{AIIMS} medium is necessary for wave propagation of wave.

Ex → Sound wave, wave develops in a string.

Property of medium for mechanical wave propagation →

iii → Elasticity → due to elasticity medium particle regain its initial position.

liii → Inertia → due to inertia medium particle transferred energy.

liiii → Resistance & density of medium is min & low.

[B] → NON-Mechanical Wave → If medium is not necessary for wave propagation.

Exemplar

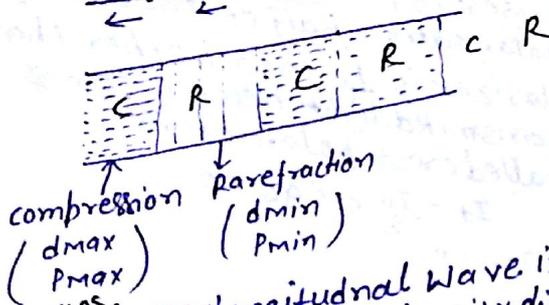
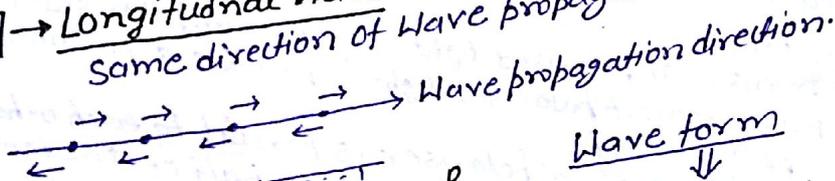
Ex → Light wave, EM wave (γ-ray, X-ray, U.V, visible, IR, M.W, R.W)

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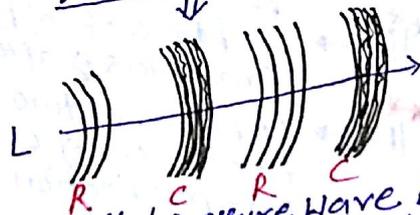
NOTE → Non-mechanical wave propagate in a vacuum as well as in medium but mechanical wave propagate only in medium. (not in vacuum)

2] → A/C to medium particle vibration →

[A] → Longitudinal Wave : → If medium particle vibrate in the same direction of wave propagation.



Wave form



NOTE → Longitudinal wave is also called pressure wave because it produces pressure & density difference in a medium, Boyle's law is not obeyed, bulk modulus of air oscillates (same).

Exemplar → A sound wave is passing through an air column in the form of compression & rarefaction → There is no transfer of heat because we can assume an adiabatic process.

Ex → Sound wave, wave in a spring.

Reflection

If reflecting ray is \perp to the refracting ray then reflecting light behave as a polarised light & angle of incident at that condition is called ~~Brewster~~ Brewster angle. (polarising angle).

USE of polarisation →

* To identify nature of wave b/c polarisation is possible only in transverse nature.

* To identify optical isomerism (Noel prism use as a polariser m).

Jibmer 2015 * In a front glass of vehicle.

131 → A/c to Energy transfer →

[A] → Progressive wave

Exemplar → If Energy propagate in the direction of wave.
* Wave velo. depend on nature of med.
Ex → sound wave, light wave.

[B] → Standing wave / stationary wave → If energy remain bounded in specific region.

EX → Waves in a stretch string (nitar, sitar).
→ Wave develop in a organ pipe.
→ Wave develop in a Rod.

141 → A/c to Direction →

1D → Wave in a string

2D → Wave develop at surface of water.

3D → sound wave, light wave.

Ripple Waves → Mix of transverse & longitudinal wave.

EX → * seismic wave

* wave in a long spring.

AJEMS Exemplar Wave develop at surface of water when boat moves in a river. (both longitudinal & transverse)

NOTE → Longitudinal wave velocity is always greater than from transverse wave velocity in a same medium.

$$v_T = v_L \sqrt{\text{strain}}$$

$$\text{Strain} < 1$$

$$v_T < v_L$$

v_T ⇒ Transverse wave velo.

v_L ⇒ Longitudinal wave velo.

* At surface of water / liq longitudinal & transverse both will propagate but at depth of liq only transverse non-mechanical wave propagate.

* In wire only transverse but in rod transverse + longitudinal both.

* Transverse non-mechanical wave propagate in solid, liq & gas.

2. → Plane progressive wave equation :->

Med. particle direction & position of medium particle.

$y = \pm a f(\pm bx \pm ct)$

Wave propagate direction ($\pm bx \pm ct = 0$)
 $x = \mp c/b t$

Same sign (+, + / -, -) → Wave propagate in ⊖ve direction.

Opposite sign (+, - / -, +) → Wave propagate in ⊕ve direction.

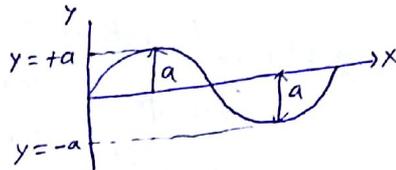
A/R Periodic function (sin/cos)
 ↓
 Bcoz its value never ∞

 3. → Basic terms Related to Wave →

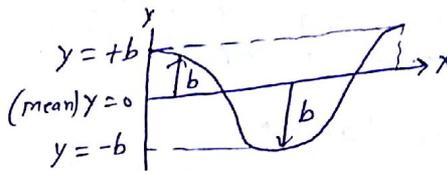
[A] → Amplitude (A/a) → Max. disp. of medium particle from mean position.

EX →

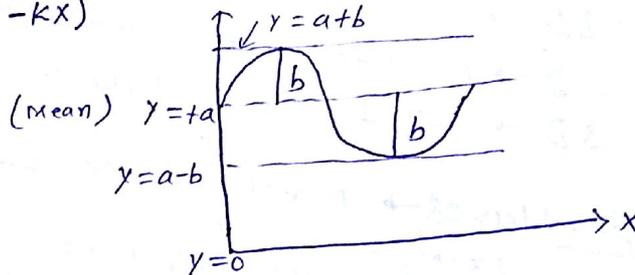
iii → $y = a \sin(\omega t - kx)$
Amplitude = a



liii → $y = b \cos(\omega t - kx)$
 Amplitude = b

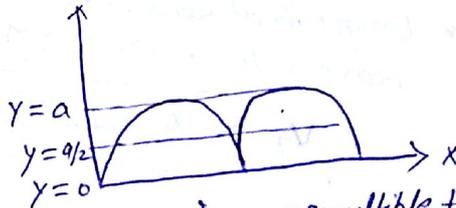


liiii → $y = a + b \sin(\omega t - kx)$
 Amplitude = b



liiii → $y = a \pm b \cos(\omega t - kx)$
Amplitude = b

liiii → $y = a \sin^2(\omega t - kx)$
Amplitude = a/2



NOTE → * If sin & cos term et dt Amp sin & cos ch htaar multiple term eton.
 * If sin² & cos² term et dt Amp. Multiple term et Half eton!

liiii → $y = b \cos^2(\omega t - kx)$
 Amplitude = b/2

liiii → $y = a \sin(\omega t - kx) \cos(\omega t - kx)$
 $y = \frac{a}{2} (\sin(\omega t - kx) \cos(\omega t - kx))$
 Amp = a/2

viii) $y = a \sin(\omega t - kx) + b \sin(\omega t - kx + \phi)$

$y_R = A \sin(\omega t - kx + \theta)$

$A = \sqrt{a^2 + b^2 + 2ab \cos \phi}$

$\theta = \tan^{-1} \left(\frac{b \sin \phi}{a + b \cos \phi} \right)$

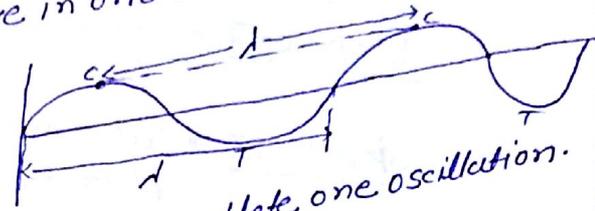
ix) $y = \pm a \sin(\omega t - kx) \pm b \cos(\omega t - kx)$

$A = \sqrt{a^2 + b^2}$
 $\theta = \tan^{-1}(b/a)$

$\cos 90 = 0$

[B] → Wavelength (λ) → Distance cover by wave in one oscillation.

* Transverse → $\left[\begin{array}{l} C \text{ to } C \\ T \text{ to } T \end{array} \right] \rightarrow \text{distance} = \lambda$
 * Longitudinal → $\left[\begin{array}{l} \text{comp. to comp.} \\ \text{Rare. to Rare.} \end{array} \right] \rightarrow \text{distance} = \lambda$



[C] → Time period (T) → Time taken by medium particle to complete one oscillation.

[D] → Frequency (η) → No. of oscillation complete per unit time.
 * one oscillation = T time
 * 1 time = $\frac{1}{T}$ oscillation.
 * unit → C.P.S, R.P.S, O.P.S
 S.I unit = Hertz (Hz)
 $1 \text{ Hz} = 1 \text{ C.P.S}$

$1 \text{ Hz} = 1 \frac{\text{vib}}{\text{sec}}$

$\eta = \frac{1}{T}$

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NOTE → Frequency of wave depend on nature of source it is independent from medium.

[E] → Phase, Initial phase & phase difference →

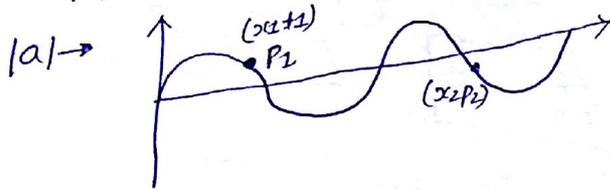
Term in a wave equation which is decide direction of position of med partide at any instant called phase.

EX → $y = a \sin(\omega t - kx + \phi)$

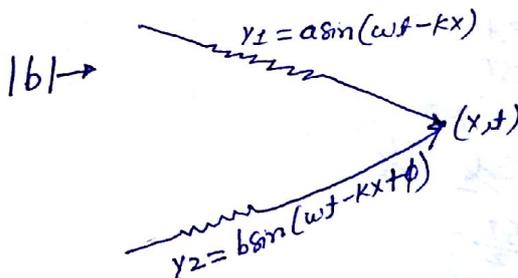
|a| → Phase = $\omega t - kx + \phi$

|b| → Initial phase (phase at $t=0, x=0$) = ϕ

|c| → phase diff ($\Delta \phi = \phi_2 - \phi_1$)



$\phi_1 = \omega t_1 - kx_1 + \phi$
 $\phi_2 = \omega t_2 - kx_2 + \phi$
 $\Delta \phi = \phi_2 - \phi_1$
 $\Delta \phi = \omega(t_2 - t_1) - k(x_2 - x_1)$

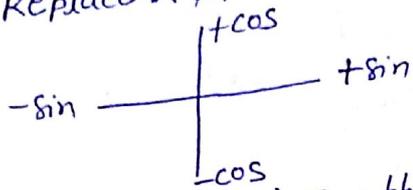


$\phi_1 = (\omega t - kx)$
 $\phi_2 = \omega t - kx + \phi$
 $\Delta \phi = \phi_2 - \phi_1 = \phi$

** NOTE → When two waves reached at same point simultaneously then phase difference of wave is equal to difference of their angle (Wave fun same).

Phase diagram method

Step No-I → Replace x & y axis from sin & cos function.

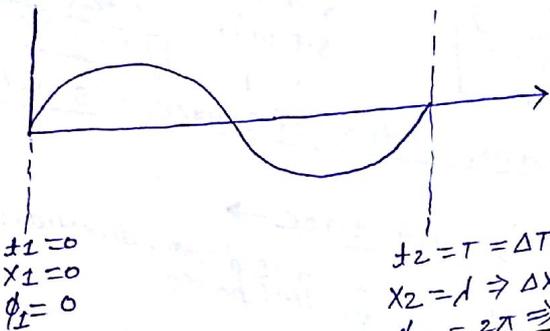


Step No-II → Put ($t=0$ & $x=0$) In a phase of given wave eqn.

Step No-III → Measure ⊕ve angle (Ac.w) & ⊖ve angle (D.C.W) from respective angle.

Step No-IV → Cal. Min. angle b/w displacement vector which represent phase diff b/w wave.

Relation b/w phase difference ($\Delta\phi$)
& path difference (Δx)
& time difference (ΔT)



$$t_2 = T = \Delta T \Rightarrow t_2 - t_1 = T$$

$$x_2 = l \Rightarrow \Delta x = x_2 - x_1 = l$$

$$\phi_2 = 2\pi \Rightarrow \Delta\phi = \phi_2 - \phi_1 = 2\pi$$

$T = l = 2\pi$

|a| → Δx and $\Delta\phi$

$$l = 2\pi$$

$$T = \frac{2\pi}{\lambda}$$

$$\Delta x = \frac{2\pi}{\lambda} \Delta x = \Delta\phi \Rightarrow \frac{\Delta x}{\lambda} = \frac{\Delta\phi}{2\pi}$$

|b| → Δx & ΔT

$$l \equiv T$$

$$T = l/\lambda$$

$$\Delta x = \frac{T}{\lambda} \Delta x = \Delta T \Rightarrow \frac{\Delta x}{\lambda} = \frac{\Delta T}{T}$$

$$\frac{\Delta x}{\lambda} = \frac{\Delta\phi}{2\pi} = \frac{\Delta T}{T}$$

$$T = l = 2\pi$$

* Same phase →

$$\Delta\phi = 0, 2\pi, 4\pi, 6\pi, \dots$$

$$\Delta x = 0, l, 2l, 3l, \dots$$

$$\Delta T = 0, T, 2T, 3T, \dots$$

* opp. phase →

$$\Delta\phi = \pi, 3\pi, 5\pi, 7\pi, \dots$$

$$\Delta x = l/2, 3l/2, 5l/2, \dots$$

$$\Delta T = \frac{T}{2}, \frac{3T}{2}, \frac{5T}{2}, \dots$$

FT → Wave velocity (v), Angular freq. (ω), Propagation const. (k)

$$\lambda = T = 2\pi$$

Wave velocity → $v = \frac{\lambda}{T} = \frac{v}{\eta \lambda}$ ← Wavelength
 Frequency (only depend on source)

velocity
 ↓
 depend on medium
 & nature of wave.

Angular frequency (ω) →

$$\omega = \frac{d\theta}{dt} = \frac{2\pi}{T} = 2\pi\eta$$

ω = rad/sec
 η = Hertz
 x unit → rad/sec

Propagation const. (k) →

$$k = \frac{2\pi}{\lambda} \quad \lambda = \frac{2\pi}{k}$$

AIPMT
 2008

$$k = \frac{\omega}{v} = \frac{2\pi}{\lambda}$$

$$v = \frac{\omega}{k} = \eta \lambda$$

$$\omega = vk = 2\pi\eta = \frac{2\pi}{T}$$

→ Relation

$$\eta = \frac{2\pi}{\omega}$$

UT → Partide velo (v_{pa}) & Partide Accel. (A_{pa}) →

* Wave velocity = $v = \frac{dx}{dt} = \lambda/T = \eta \lambda = \omega/k$

* partide velocity $v_{pa} = \frac{dy}{dt}$

* $y = \pm a$ (Extreme position)
 (v_{pa})_{min} = 0
 (A_{pa})_{max} = $\omega^2 a$

 * $v_{pa} = \omega \sqrt{a^2 - y^2}$
 * $A_{pa} = -\omega^2 y$
 * (v_{pa})_{max} = ωa
 * (A_{pa})_{max} = $\omega^2 a$

* $y = 0$ (mean position)
 (v_{pa})_{max} = $\pm \omega a$
 (A_{pa})_{min} = 0

NOTE → partide velo. max at mean point & min at extreme point but partide ~~acc~~ acceleration is max at extreme point & min at mean point.

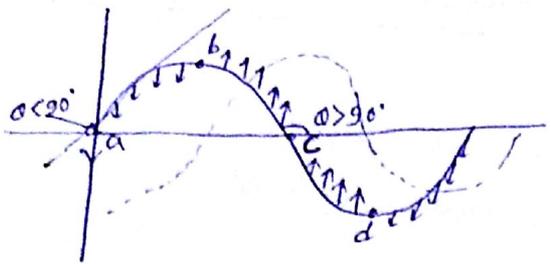
Relation b/w Wave velocity & partide velocity →

ya → $y = a \sin(\omega t - kx)$
 |a| → $v_{wave} = \frac{dx}{dt} = \lambda/T = \eta \lambda = \frac{\omega}{k}$

|b| → $v_{pa} = \frac{dy}{dt} = \omega a \cos(\omega t - kx)$ — (1)

|c| → strain = $\frac{dy}{dx} = a \cos(\omega t - kx) \frac{d}{dx} (\frac{\omega t - kx}{1})$
 $\frac{dy}{dx} = -ak \cos(\omega t - kx)$ — (2)

 $v_{pa} = -v_{wave} \left(\frac{dy}{dx} \right)$
 $v_{pa} = -v_{wave} (\text{slope of curve})$
 $v_{pa} = -v_{wave} (\tan \theta)$



- * $a-b \Rightarrow \text{slope} \Rightarrow \oplus \text{ve } v_{pa} = \ominus \text{ve} \Rightarrow \text{Downward}$
- * $b-d \Rightarrow \text{slope} \Rightarrow \ominus \text{ve} \Rightarrow v_{pa} = \oplus \text{ve} \Rightarrow \text{upward}$
- * $d-e \Rightarrow \text{slope} \Rightarrow \oplus \text{ve} \Rightarrow v_{pa} = \ominus \text{ve} \Rightarrow \text{Downward}$

$|H| \rightarrow$ Intensity of Wave (I) \rightarrow $I = \frac{E}{At} = P/A$

* $I = 2\pi^2 n^2 a^2 \rho v$

Labels: n - Freq., a - Amplitude, ρ - density of medium, v - Wave velo.

- * Medium & source same ($n = \text{const}$, $v = \text{const}$, $\rho = \text{const}$) $\rightarrow I \propto a^2$
- * Medium same ($v = c$, $\rho = \text{const}$) $\rightarrow I \propto n^2 a^2$

WAVE VELOCITY

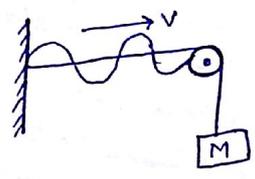
$|1| \rightarrow$ Transverse Wave velocity \rightarrow

$|a| \rightarrow$ Non-mechanical Wave \rightarrow Eg \rightarrow EM Wave, Light Wave = velo. of light

$c_m = \frac{c_0}{\mu_m} \rightarrow 3 \times 10^8 \text{ m/sec.}$

2014 AIIMS

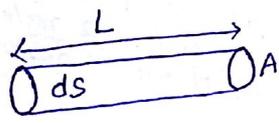
$|b| \rightarrow$ Mechanical T.W velocity \rightarrow



* $v = \sqrt{\frac{T}{m}}$

Tension in string.
Linear mass density
or
mass per unit length.

* $m = \frac{M_{\text{string}}}{L_{\text{string}}}$



$m = Ad = (\pi r^2) d = (\pi/4 D^2) d$

Labels: A - Cross-section Area, d - density of wire, D - Diameter of wire

* $v = \sqrt{\frac{T}{m}} = \sqrt{\frac{T}{Ad}} = \sqrt{\frac{T}{\pi r^2 d}} = \sqrt{\frac{T}{\pi/4 D^2 d}} = \sqrt{\frac{Y (\propto DT)}{d}} = \sqrt{\frac{S}{d}}$

* Thermal Strain $\frac{\Delta L}{L} = \frac{L_2 - L_1}{L_1} = \frac{L_1 (\propto \Delta T) - L_1}{L_1}$

Exemplar \rightarrow * $\frac{\Delta L}{L} = \alpha \Delta T$ \rightarrow change in temp. Linear Expansion const.

* $\frac{T}{A} = \text{Longitudinal stress } (s)$

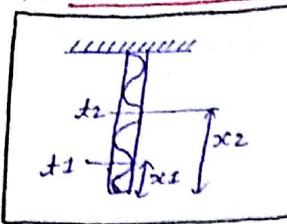
$v = \sqrt{\frac{T}{Ad}} = \sqrt{\frac{s}{d}}$

* $Y = \text{young modulus of elasticity.}$

$Y = \frac{\text{stress}}{\text{strain}} = \frac{s}{\frac{\Delta L}{L}}$

* $v = \sqrt{\frac{s}{d}} = \sqrt{\frac{Y}{d} (\frac{\Delta L}{L})}$

***** # Standard Result**



$$t_1 = 2\sqrt{\frac{x_1}{g}}$$

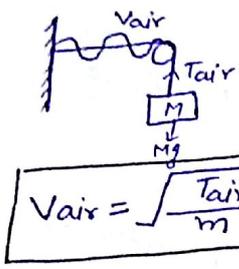
$$t_2 = 2\sqrt{\frac{x_2}{g}}$$

$$\Delta t = t_2 - t_1 = \frac{2}{\sqrt{g}} (\sqrt{x_2} - \sqrt{x_1})$$

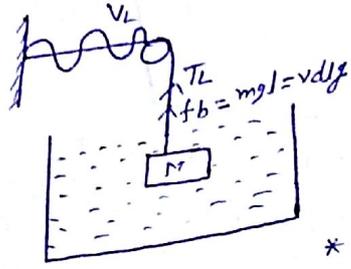
***** NOTE** → Wave velocity, acally & time taken by wave is independent from Nature of material

***** Imp # Concept**

Relation b/w wave velocity in a string when it is suspended in a liq. & Air.



$$V_{air} = \sqrt{\frac{T_{air}}{m}} = \sqrt{\frac{Mg}{m}}$$



$$T_L = mg - F_b$$

* $d_l \Rightarrow$ density of liq.
* $d_b \Rightarrow$ density of body

$$T_L = Mg \left(1 - \frac{d_l}{d_b}\right) \quad [d_b > d_l]$$

121 → Longitudinal Wave velocity: → EX → Sound wave. Elasticity cof. of medium.

velo. of sound: → $V = \sqrt{\frac{E}{d}}$ → Elasticity cof. of med. / density of med.

- Eg → * $V_{Fe} = 5000$ m/sec (solid)
- * $V_{H_2O} = 1500$ m/sec
- * $V_{air} = 330$ m/sec
- * $V_{quartz} = 6000$ m/sec (max)

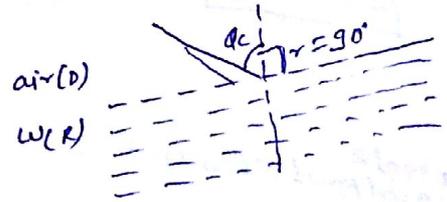
- * $E_{solid} > E_{liq.} > E_{gas}$
- * $d_{solid} > d_{liq.} > d_{gas}$
- * $\frac{E}{d} \Rightarrow solid > liq. > gas$

NOTE → * If wave goes from one medium to another medium & its speed ↑ then second medium rarer to 1st medium & its speed ↓ then it is denser w.r.t 1st medium.
* If ray's goes from denser to rarer medium it will deviate away from normal. & if it goes from rarer to denser, it move towards normal.

***** AIIMS 2003, 2007, 2015, 2016.**

T.I.R

→ When ray's goes from denser to rarer medium it will deviate away from normal. When angle of incidence is ↑ & angle of refraction is also ↑ when refracting ray become || to reflecting surface angle of incidence is called critical angle. & when angle of incidence become more than critical angle. & when angle of incidence become It is called T.I.R.



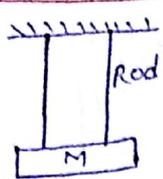
$$\sin \theta_c = \left(\frac{\mu_r}{\mu_d}\right) \quad | \quad \mu \propto \frac{1}{V}$$

$$\sin \theta_c = \frac{1}{5} \quad | \quad \theta_c = 15^\circ$$

$i \geq \theta_c \Rightarrow$ T.I.R
 $i < \theta_c \Rightarrow$ Refraction

AIIMS EX → Mirage, Lumming, *Billions of diamond, optical fibre.

[A] → Velocity of sound in medium →



$$V_L = \sqrt{\frac{v}{d}}$$

$$V_T = V_L \sqrt{\text{strain}}$$

$$V_T < V_L$$

Strain < 1 (In Homogeneous medium)

[B] → Velocity of sound in liq. medium →

$$K = - \frac{\Delta P}{\left(\frac{\Delta V}{V}\right)} = - \frac{\Delta P}{\Delta V/V}$$

(minus)

$$V = \sqrt{\frac{E}{d}} = \sqrt{\frac{K}{d}} = \sqrt{\frac{T \Delta P}{\Delta V/V \cdot d}}$$

K = volumetric elasticity coeff.
 B = Bulk modulus of elasticity
 $K = \frac{\text{volumetric stress}}{\text{volumetric strain}} = \frac{F/A}{\Delta V/V} = \frac{\Delta P}{\Delta V/V}$
 To hummer extra press. dia.

[C] → Velocity of sound in gases medium →

NOTE → Solid & liq. has single value of volume elasticity coeff. but gases has ∞ value of volume elasticity coefficient. It depend on thermodynamic process.

* I.T → $PV = K$
 $K \cdot P = P$

$$V = \sqrt{\frac{K}{d}} = \sqrt{\frac{P}{d}}$$

$$\frac{dP}{dV} = -P/V$$

Newton Statement

propagation of sound in a gaseous medium is a isothermal process. compression & rarefaction changes slowly.

* At NTP in air.

$P = 1 \text{ atm} = 10^5 \text{ N/m}^2$
 $d_{\text{air}} = 1.3 \text{ kg/m}^3$

$$V = \sqrt{\frac{10^5}{1.3}} = 280 \text{ m/sec} < 330 \text{ m/sec}$$

Here Newton's wrong !!
 → propagation of sound in a gaseous medium is adiabatic process compression & rarefaction change very fast.

Laplace Statement/correction

gaseous medium is adiabatic process compression & rarefaction change very fast.

$$PV^\gamma = K$$

$$V = \sqrt{\frac{K}{d}} = \sqrt{\frac{\gamma P}{d}}$$

At N.T.P in air

$P = 1 \text{ atm} = 10^5 \text{ N/m}^2$
 $d_{\text{air}} = 1.3 \text{ kg/m}^3$, $\gamma_{\text{air}} = 1.4$

$$V = \sqrt{\frac{1.4 \times 10^5}{1.3}} = 330 \text{ m/sec}$$

Gas equation →

press. — $PV = \mu RT$ → Temp
 vol. — μ → gas const. = 8.31 J/mol K
 $= 1.9 \text{ cal/mol K (2 cal)}$
 $\mu = \frac{m}{M} = \frac{N}{N_A}$
 $N_A = 6.023 \times 10^{23}$

$$\frac{P}{d} = \frac{RT}{mW}$$

$$k = R/N_A = \text{Boltzman const} = 1.38 \times 10^{-23} \text{ J/K}$$

$$\frac{P}{d} = \frac{RT}{mW} = \frac{kT}{m}$$

$$V_{\text{sound}} = \sqrt{\frac{VP}{d}} = \sqrt{\frac{YRT}{mW}} = \sqrt{\frac{YkT}{m}} = \sqrt{\frac{YpV}{m}}$$

$$V_{\text{R.M.S}} = \sqrt{\frac{3P}{d}} = \sqrt{\frac{3RT}{mW}} = \sqrt{\frac{3kT}{m}} = \sqrt{\frac{3pV}{m}}$$

$$V_{\text{AVG}} = \sqrt{\frac{8P}{\pi d}} = \sqrt{\frac{8RT}{\pi mW}} = \sqrt{\frac{8kT}{\pi m}} = \sqrt{\frac{8pV}{\pi m}}$$

$$V_{\text{M.P}} = \sqrt{\frac{2P}{d}} = \sqrt{\frac{2RT}{mW}} = \sqrt{\frac{2kT}{m}} = \sqrt{\frac{2pV}{m}}$$

* At const T for same gas $\rightarrow V_{\text{R.M.S}} > V_{\text{avg}} > V_{\text{M.P}} > V_{\text{sound}}$

Effecting factor \rightarrow

|1| \rightarrow Effect of temp \rightarrow

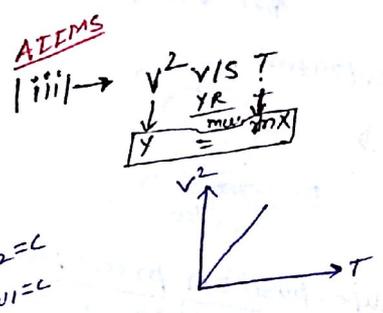
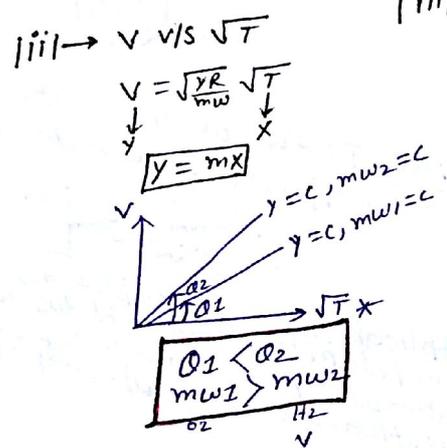
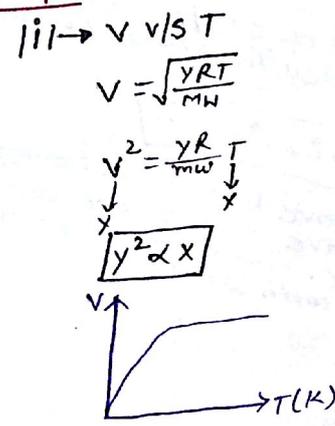
$$V_{\text{sound}} = \sqrt{\frac{YRT}{mW}} = \sqrt{\frac{YkT}{m}}$$

|a| \rightarrow Gas Fix $\rightarrow \gamma = c, mW = c, mc$

$$V \propto \sqrt{T}$$

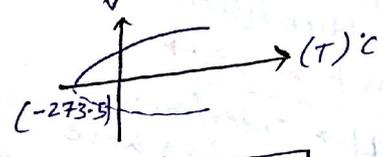
T	↑	V	↑
T	↓	V	↓

Graph \rightarrow



* Graph b/w $V^2 \propto T + 273.15$

$y^2 \propto x + c$



|b| \rightarrow Gas different

$$V \propto \sqrt{\frac{YR}{mW}}$$

$T = c \Rightarrow V \propto \sqrt{Y/mW}$

$\gamma = c \Rightarrow V \propto \sqrt{T/mW}$

12) → Effect of pressure : → $v = \sqrt{\frac{\gamma P}{d}}$

* $T = c$, mass same, $\gamma = \text{same}$

$\frac{P}{d} = \frac{RT}{Mw} = \text{const} \Rightarrow P \propto d$

$v_{\text{sound}} = \text{const}$

$\begin{cases} P \uparrow \Rightarrow d \uparrow \\ R \uparrow \Rightarrow d \downarrow \end{cases}$

* At const. Temp. velo. of sound remain unchange with press.
 * If temp. is change on changing P velo. of sound change with T.

13) → Effect of density →

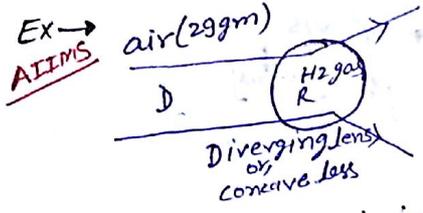
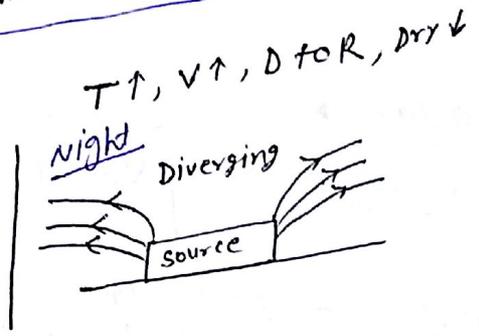
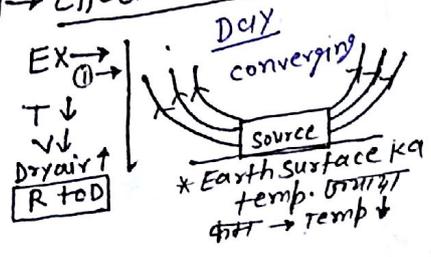
$v = \sqrt{\frac{\gamma P}{d}}$

mass same $\Rightarrow \gamma = c$
 $P = c$ $v \propto \frac{1}{\sqrt{d}}$

ATIMS
 Exemplar
 BCECE

$v_{\text{gas}} \Rightarrow 18 \text{ gm}$ mol. wt Et at $v_{\text{dry}} > v_{\text{moist}}$
 $d_{\text{dry air}} > d_{\text{moist air}}$
 $Mw \Rightarrow \text{dry air} > \text{moist air}$
 # $v_{\text{gas}} \Rightarrow \text{If } 18 \text{ gm}$ mol. wt Et at $v_{\text{dry}} < v_{\text{moist}}$
 $d_{\text{dry air}} < d_{\text{moist air}} \rightarrow \text{eg} \rightarrow v_{\text{dry H}_2} > v_{\text{moist H}_2}$

14) → Effect of medium : →



ATIMS

15) → Superposition principle. If two or more than two superimpose at same point net disp. of medium particle is a vector Resultant of individual wave.

$\vec{y} = \vec{y}_1 + \vec{y}_2 \dots \vec{y}_n$

Limitation * It is applicable on Low Amplitude wave like sound wave & Light wave
 * It is not applicable of High Amplitude wave (seismic wave, Laser beam).
 * It is applicable of same nature wave. means Light superimpose with light wave & sound superimpose with sound.

Resultant wave →

- 1) → Interference
- 2) → Standing wave
- 3) → Beat (only in sound wave)
- 4) → Lissajous figure.

11) Interference → When two wave of same freq, same velocity goes in a same direction same speed & superimpose. In this process redistribution of energy take place.

$$y_1 = a \sin(\omega t - kx)$$

$$y_2 = b \sin(\omega t - kx + \phi)$$

* coherent source → n, v, direction same.

phase diff. $\Delta\phi = \phi \propto t^\circ$

* Resultant wave eqn → $y = A \sin(\omega t - kx + \theta)$

NOTE → In a interference n, v, direction of Resultant wave is similar to the Superimpose wave.

a) → Resultant Amplitude (A) $A = \sqrt{a^2 + b^2 + 2ab \cos \phi}$

b) → Initial phase (θ) $\theta = \tan^{-1} \left(\frac{b \sin \phi}{a + b \cos \phi} \right)$

c) → Resultant Intensity (I_R) $I_R = I_1 + I_2 + 2\sqrt{I_1 I_2} \cos \phi$

NOTE → In a interference Intensity change w.r.t path but I is independent w.r.t time.

Type of Interference

a) → Constructive Interference → Point where Intensity & Amplitude is max. * $\phi, d \rightarrow$ even multiple

$A = \sqrt{a^2 + b^2 + 2ab \cos \phi}$

$I_{max} = A_{max} = (\cos \phi)_{max} = 1$

* phase diff ⇒ $\phi = 0, 2\pi, 4\pi, 6\pi, \dots, 2n\pi$ ($n = 0, 1, 2, 3, \dots$)

* path diff ⇒ $\Delta x = \frac{d}{2\pi} (\Delta\phi) = 0, d, 2d, 3d, \dots, nd$
↑ 1st max, ↑ 2nd max, ↓ 3rd max

* $A_{max} = a + b$ * $I_{max} = (\sqrt{I_1} + \sqrt{I_2})^2 = K(a+b)^2$

b) → Destructive Interference → $\phi, d \rightarrow$ odd multiple

$I_{min} \Rightarrow A_{min} = (\cos \phi)_{min} = -1$

$\phi = \pi, 3\pi, 5\pi, 7\pi, \dots, (2n+1)\pi$ ($n = 0, 1, 2, \dots$)

$\Delta x = \frac{d}{2\pi} (\Delta\phi) = \frac{d}{2}, \frac{3d}{2}, \frac{5d}{2}, \dots, \frac{(2n+1)d}{2}$
↑ 1st min, ↑ 2nd min, ↑ 3rd min

$A_{min} = a - b$
 $I_{min} = (\sqrt{I_1} - \sqrt{I_2})^2 = K(a-b)^2$

NOTE → iii) → ALR When wave superimpose in same phase type of interference constructive. When superimpose in opp. phase it is destructive.
 ii) → point where path diff. is even multiple of d is constructive. " " " " odd " " $d/2$ " destructive.
 iii) → If phase diff is even multiple of π - constructive. " " " " odd " " π - "

iv) Distance b/w consecutive max & consecutive min position is $\lambda/2$

AMU 2009

Degree of Hearing \rightarrow

$$H = \frac{I_{max} - I_{min}}{I_{max} + I_{min}}$$

$$H = \frac{I_{max} - I_{min}}{I_{max} + I_{min}} = \frac{2\sqrt{I_1 I_2}}{I_1 + I_2} = \frac{2\sqrt{\frac{I_1}{I_2}}}{\frac{I_1}{I_2} + 1}$$



$$\frac{I_1}{I_2} \Rightarrow \uparrow \Rightarrow H \downarrow$$

* If Intensity ratio \uparrow then $H \downarrow$

AIPMT 1992

NOTE \rightarrow

AIIMS 2009

- ii) Around the coherent source min path difference is zero & max path difference is equal to distance b/w source.
 - * min at bisector line & max on axis.
- iii) At bisector line of coherent source is always constructive interference. It is independent from distance b/w source.
 - * on axis of coherent source type of interference depend on distance b/w source.

Quenkey tube Exp \rightarrow * In this exp. He practically demonstrate interference pattern in sound wave.

* Practically calculate value of freq. of unknown source velo. of sound in gases medium.

|a| \rightarrow 1st max shift in Nth max \rightarrow $\Delta x = (N-1)\lambda = 2x$

$$\lambda = \frac{2x}{N-1} \quad \sqrt = n \left(\frac{2x}{N-1} \right)$$

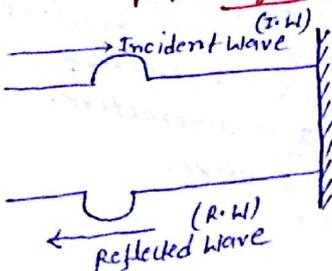
|b| \rightarrow 1st max shift in Nth min \rightarrow $\Delta x = \frac{(2N-1)\lambda}{2} = 2x$

$$\lambda = \frac{4x}{2N-1}$$

|21| \rightarrow Standing Wave / Stationary Wave \rightarrow When two wave of same freq. same velo. moves in a opposite direction & superimpose result of superposition called Standing wave.

Reflection of wave : \rightarrow

|a| \rightarrow Rigid end \rightarrow $2\pi = \lambda = T$

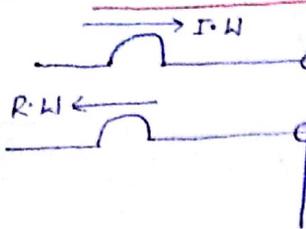


- * Direction change
- * Phase difference = π
- * path difference = $\lambda/2$
- * Time difference = $T/2$

$$\begin{aligned} |a| \rightarrow & Y_{I.W} = a \sin(\omega t - kx) \\ & Y_{S.W} = A \cos \omega t \\ |b| \rightarrow & Y_{I.W} = a \cos(\omega t - kx) \\ & Y_{S.W} = A \sin \omega t \\ & A = 2a \sin kx \end{aligned}$$

* If Incidence $\begin{cases} \swarrow \sin \rightarrow \cos \\ \searrow \cos \rightarrow \sin \end{cases}$

1b) → Wave Reflected from free end →



- * Direction change
- * Phase difference = 0
- * Path difference = 0
- * Time difference = 0

(a) → $y_{I.W} = a \sin(\omega t - kx)$
 $y_{S.W} = A \sin \omega t$
 1b) → $y_{I.W} = a \cos(\omega t - kx)$
 $y_{S.W} = A \cos kx$
 $A = 2a \cos kx$

* Reflection of Wave

Rigid End	Incidence Wave = $\sin \rightarrow \cos$] S.W
) = $\cos \rightarrow \sin$	
Free End) = $\sin \rightarrow \sin$] S.W
) = $\cos \rightarrow \cos$	

1ii) → Wave eqn

Progressive Wave
 $y = \pm a \sin(\pm \omega t \pm kx)$
 $y = \pm b \cos(\pm \omega t \pm kx)$

1iii) → Amplitude

a/b const

1iii) → Freq

$n = \frac{\omega}{2\pi}$

1iv) → Wavelength

* $\lambda = \frac{2\pi}{k}$

1v) → Wave velo.

* $v = n\lambda = \frac{\omega}{k}$

Standing Wave
 $y_{S.W} = 2a \sin kx \sin \omega t$] Rigid End
 $= 2a \sin kx \cos \omega t$
 $= 2a \cos kx \cos \omega t$] Free End
 $- \frac{2a \cos kx \sin \omega t}{A.S.W} = 2a \sin kx$ or $2a \cos kx$
 * $n = \frac{\omega}{2\pi}$
 * $\lambda = 2\pi/k$
 $v_{S.W} = 0$ or, not define.

* NODE (N) → Point Where Amplitude & particle velo. energy is min but strain & change in pressure max.

* Antinode (A) → Point Where Amp. & particle velo. max. but strain & change in pressure min.

[A] Rigid End (Node form) →

$y_{I.W} = a \sin(\omega t - kx)$
 $y_{S.W} = 2a \sin kx \cos \omega t$

- 1ii) → $A = 2a \sin kx$
- 1iii) → $v_p = \frac{dy}{dt} = 2a\omega \sin kx \sin \omega t$
- 1iii) → $\text{Strain} = \frac{dy}{dx} = 2ak \cos kx \cos \omega t$
- 1iv) → $\text{change in press} = E \frac{\text{Strain}}{\text{Strain}} = \frac{FL/A}{dy/dt} = \frac{\Delta P}{dy/dt}$

* $\Delta P = E \cdot 2a \cos kx \cos \omega t$

* $N - N \rightarrow \lambda/2$
 $A - A \rightarrow \lambda/2$
 $NA \rightarrow \lambda/4$

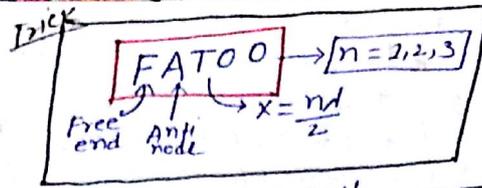
I → Node position (reflected from Rigid end)

$A_{min} = \sin kx = 0$
 $kx = 0, \pi, 2\pi \dots n\pi$
 $\frac{2\pi}{\lambda} x = 0, \pi, 2\pi \dots n\pi$
 $x = 0, \lambda/2, \frac{2\lambda}{2}, \frac{3\lambda}{2} \dots \frac{n\lambda}{2}$
 1st node, 2nd node, 3rd node

II → Antinode position (Rigid end)

$A_{max} = (\sin kx)_{max} = \pm 1$
 $kx = \frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2} \dots \frac{(2n-1)\pi}{2}$
 $n = 1, 2, 3$
 $x = \frac{\lambda}{4}, \frac{3\lambda}{4}, \frac{5\lambda}{4}$
 1st AN, 2nd AN

[B] → Free End [Antinode form] →



$y_{I.W} = a \sin(\omega t - kx)$

$y_{S.W} = 2a \cos kx \sin \omega t$

- ii) $A = 2a \cos kx$
- iii) $|v_p| = \frac{dy}{dt} = 2a\omega \cos kx \cos \omega t$
- iiii) $|\text{Strain}| = \frac{dy}{dx} = 2a \sin kx \sin \omega t$
- lv) change in press. $\Delta P = E \frac{dy}{dx} = 2akE \sin kx \sin \omega t$

[I] → Antinode position

$A_{max} = (\cos kx)_{max} = \pm 1$

$kx = 0, \pi, 2\pi, 3\pi \dots n\pi$

$\frac{2\pi}{\lambda} x = 0, \pi, 2\pi \dots n\pi$

$x = 0, \lambda/2, \lambda, 3\lambda/2, 2\lambda, \dots \frac{n\lambda}{2}$

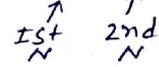


[II] → Node position

$A_{min} = (\cos kx)_{min} = 0$

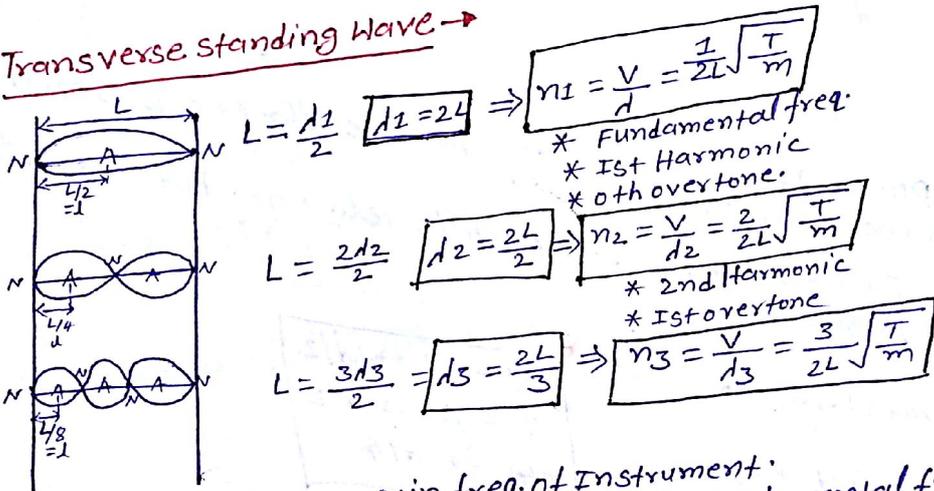
$kx = \frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2} \dots \frac{(2n-1)\pi}{2}$

$x = \frac{\lambda}{4}, \frac{3\lambda}{4}, \frac{5\lambda}{4} \dots$



- NOTE** → ii) When Wave Reflected from rigid end Node are form at rigid end & when Reflected from free end Antinode are form at free end.
- iii) In a standing Wave node & Antinode change periodically w.r.t position.
- iiii) Distance b/w consecutive node & consecutive A.N ⇒ λ/2
- *) Distance b/w consecutive node ⇒ λ/4
- *) Distance b/w consecutive A.N ⇒ λ/4
- * iv) B/w two node medium particle vibrate in same phase & either side of node medium particle vibrate in opposite phase.

Transverse standing wave →



- * Fundamental / Basic freq → min freq. of Instrument.
- * Harmonic / Harmonic freq → complete multiple of fundamental freq.
- * overtone → Freq. of Instrument after fundamental freq.
- * octave → freq. ratio 1:2 or, 2:1
- * octave higher → freq. double
- * octave lower → freq. half
- * Unison / Resonance condn → $(n_1 : n_2 = 1 : 1)$ Freq. ratio.

- NOTE** → * Even & odd all harmonic are developed in a stretched string.
- * Harmonic freq. ratio (1:2:3:4...)
 - * overtone freq. ratio (2:3:4...)
 - * No. of Antinode = No. of Harmonic = No. of loops.
 - * No. of node (N) = $A + 1$
 - * No. of overtone = No. of Harmonic - 1.

* * *

* 'p' harmonic

$$\eta = \frac{p}{2L} \sqrt{\frac{T}{m}}$$

$$d = \frac{2L}{p}$$

$$N = p + 1$$

$$A = p$$

* 'p' overtone

$$\eta = \frac{(p+1)}{2L} \sqrt{\frac{T}{m}}$$

$$d = \frac{2L}{p+1}$$

$$A = p + 1$$

$$N = p + 2$$

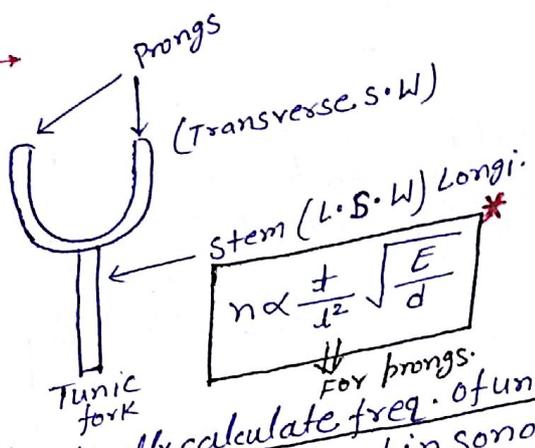
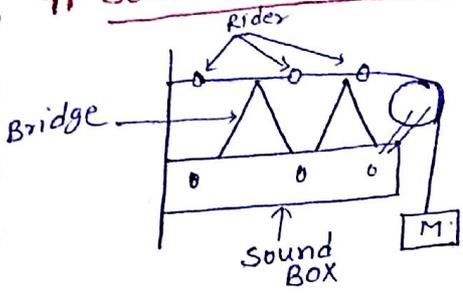
Plucking distance or, Jerk distance → Distance of 1st Antinode from left & Right end of Wire.

* $L = \frac{L}{2p}$

→ Length of Wire

→ no. of Harmonic = no. of loop.

Sonometer Experiment : →



* $n \propto \frac{1}{l^2} \sqrt{\frac{E}{d}}$

For prongs.

Imp * By Sonometer Exp. We practically calculate freq. of unknown tuning fork.

* Vibration of tuning fork stem is transferred in sonometer wire.

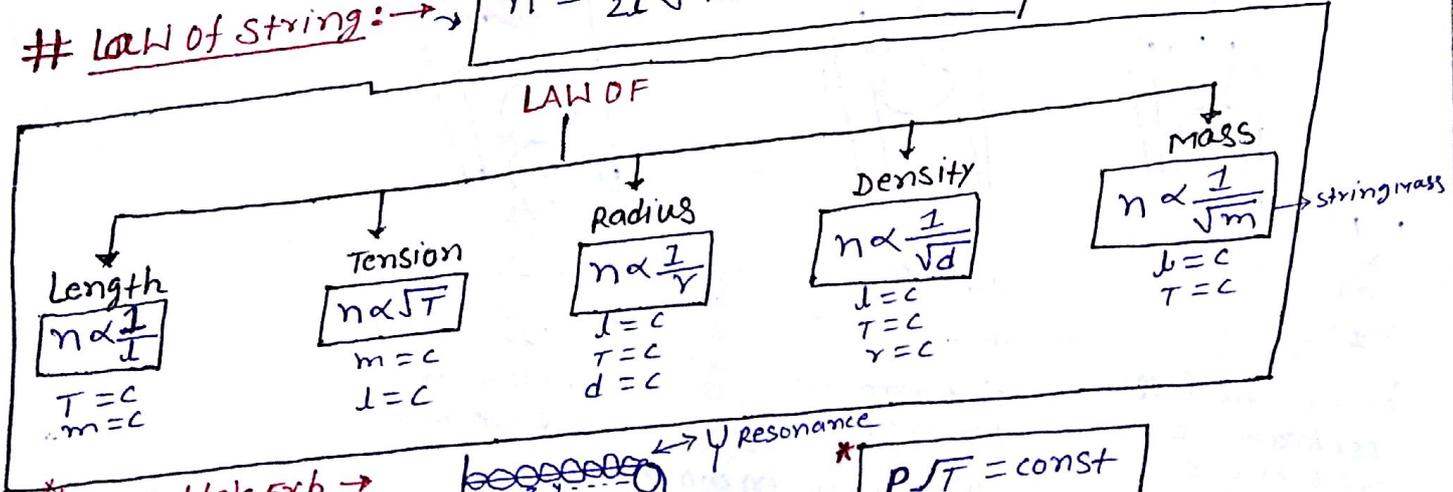
* Resonance condn → $n_{\text{driver}} = n_{\text{driven}} = I_{\text{max}}$ (Intensity max)

कराते वाम कराते वाम

* $n_{\text{Tuning fork}} = n_{\text{wire}} = \frac{1}{2L} \sqrt{\frac{T}{m}}$

* $n = \frac{1}{2L} \sqrt{\frac{T}{m}} = \frac{1}{2L} \sqrt{\frac{T}{\pi r^2 d}}$

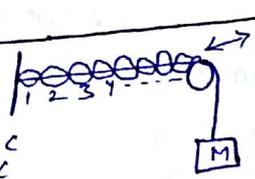
LAW of String : →



* * # Malde's Exp →

* $n = \frac{p}{2L} \sqrt{\frac{T}{m}}$

$n=C$
 $L=C$
 $m=C$



* $P\sqrt{T} = \text{const}$

$P_1\sqrt{T_1} = P_2\sqrt{T_2}$

Longitudinal Standing Wave

organ pipe \rightarrow $C \cdot O \cdot P =$
 \rightarrow $O \cdot O \cdot P =$

[A] \rightarrow CLOSE ORGAN PIPE [C.O.P] \rightarrow

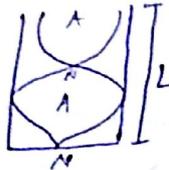


$$L = \frac{\lambda_1}{4}$$

$$\lambda_1 = 4L$$

$$n_1 = \frac{v}{\lambda_1} = \frac{v}{4L}$$

* Fundamental freq
 1st Harmonic
 0th overtone

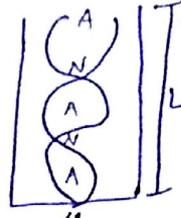


$$L = \frac{3\lambda_2}{4}$$

$$\lambda_2 = \frac{4}{3}L$$

$$n_2 = \frac{v}{\lambda_2} = \frac{3v}{4L}$$

3rd Harmonic
 1st overtone



$$L = \frac{5\lambda_3}{4}$$

$$\lambda_3 = \frac{4L}{5}$$

$$n_3 = \frac{v}{\lambda_3} = \frac{5v}{4L}$$

5th Harmonic
 2nd overtone.

NOTE \rightarrow * Only odd harmonic is developed in C.O.P.
 * Max Wavelength develop in C.O.P = $4L$

$$* \boxed{V = \sqrt{\frac{\gamma RT}{MW}}} \text{ velo. of gas}$$

* Harmonic freq. ratio = 1:3:5:7 ---

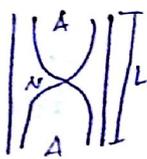
* overtone freq. ratio = 3:5:7:9 ----

* * *

'p' harmonic \rightarrow $n = \frac{pv}{4L}$
 $(P=1,2,3 \dots)$ \rightarrow $\lambda = \frac{4L}{P}$

'p' overtone \rightarrow $n = \frac{(2P+1)v}{4L}$
 \downarrow
 $(2P+1)$ harmonic \rightarrow $\lambda = \frac{4L}{2P+1}$
 \rightarrow $N=A = P+1$

[B] \rightarrow OPEN ORGAN PIPE [O.O.P] \rightarrow



$$L = \frac{\lambda_1}{2}$$

$$\lambda_1 = 2L$$

$$n_1 = \frac{v}{\lambda_1} = \frac{v}{2L}$$

* Fundamental freq.
 1st Harmonic
 0th overtone.

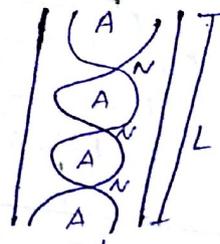


$$L = \frac{2\lambda_2}{2}$$

$$\lambda_2 = \frac{2L}{2}$$

$$n_2 = \frac{v}{\lambda_2} = \frac{2v}{2L}$$

2nd Harmonic
 1st overtone



$$L = \frac{3\lambda_3}{2}$$

$$\lambda_3 = \frac{2L}{3}$$

$$n_3 = \frac{v}{\lambda_3} = \frac{3v}{2L}$$

3rd Harmonic
 2nd overtone

NOTE \rightarrow * Even & odd all harmonic in O.O.P

* Max wavelength in O.O.P is = $2L$
 * Harmonic freq. ratio (1:2:3:4 ---)
 * overtone freq. ratio (2:3:4:5 ---)

'P' harmonic

- $n = \frac{PV}{2L}$
- $\lambda = \frac{2L}{P}$
- $N = P, A = P+1$

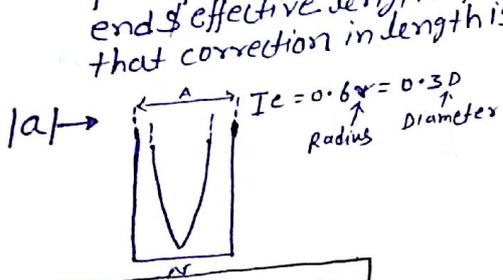
'P' overtone

- $n = \frac{(P+1)v}{2L}$
- $\lambda = \frac{2L}{P+1}$
- $N = P+1, A = P+2$

* No. of Node = No. of Harmonic

- * If $L_{c.o.p} = L_{o.o.p} \Rightarrow n_{o.o.p} = 2 n_{c.o.p}$
- * If $n_{c.o.p} = n_{o.o.p} \Rightarrow L_{o.o.p} = 2 L_{c.o.p}$

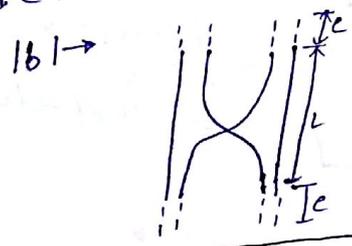
End correction: → Due to inertia med. particle does not reflect from free end that's why antinode is formed the outside of the free end & effective length of organ pipe is more than length of organ pipe that correction in length is called end correction.



$$L_{c.o.p} = L + e = \lambda/4$$

$$\lambda = 4(L + e)$$

$$n_{c.o.p} = \frac{v}{\lambda} = \frac{v}{4(L + e)}$$



$$L_{eff} = L + 2e = \lambda/2$$

$$\lambda = 2(L + 2e)$$

$$n_{o.o.p} = \frac{v}{\lambda} = \frac{v}{2(L + 2e)}$$

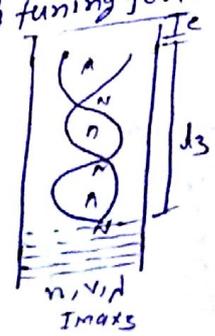
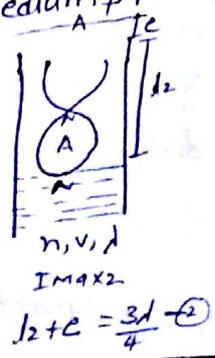
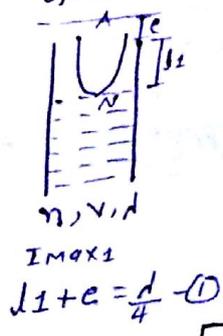
$e \neq 0, L_{c.o.p} = L_{o.o.p}$

$$\frac{L + 2e}{L + e} > 1$$

$$n_{c.o.p} \begin{matrix} \xrightarrow{e \neq 0} \\ \xrightarrow{e = 0} \end{matrix} \frac{1}{2} n_{o.o.p}$$

$$n_{o.o.p} \begin{matrix} \xrightarrow{e \neq 0} \\ \xrightarrow{e = 0} \end{matrix} 2 n_{c.o.p}$$

Resonance tube exp: → * Works as a variable length c.o.p. & position of prong w.r.t resonance tube is transmit
 * By this exp. we practically calculate value of end correction, velocity of sound in gaseous medium & freq of unknown tuning fork.



* $Imax \propto \frac{1}{L} \Rightarrow \text{Resonance length} \uparrow Imax \downarrow$

$d_3 + e = \frac{5\lambda}{4}$ (3)

1a) → End correction (e) →

$\frac{c_2 \lambda_2}{c_1 \lambda_1}$

$e = \frac{\lambda_2 - 3\lambda_1}{2}$

$\frac{c_2 n_2}{c_1 n_1} =$

$e = \frac{\lambda_3 - 5\lambda_1}{4}$

L.P.

* $e = 0 \Rightarrow$ $\lambda_2 = 3\lambda_1$
 $\lambda_3 = 5\lambda_1$

* $e \neq 0$ $\lambda_2 > 3\lambda_1$
 $\lambda_3 > 5\lambda_1$

$\lambda_1 : \lambda_2 : \lambda_3 \dots = 1 : 3 : 5 : 7 \dots$

1b) → velo. of sound → $v = n\lambda$

$v = 2n(\lambda_2 - \lambda_1)$

1c) → Frequency → $n = v/\lambda$

$n = \frac{v}{2(\lambda_2 - \lambda_1)}$

$\lambda_1 = 1^{st} R. length$
 $\lambda_2 = 2^{nd} R. "$
 $\lambda_3 = 3^{rd} R. "$

$\lambda = 2(\lambda_2 - \lambda_1) \left\{ \begin{array}{l} v = n\lambda \\ n = \frac{v}{\lambda} \end{array} \right.$

possible Resonance condition: →

* $\lambda \leq L$ → R. possible.
 ← Length of tube

$\lambda > L$ → not possible.

Resonance length

Height of Water column: →

$h_w = L - d$
 $(h_w)_{max} = L - d_1$
 $(h_w)_{min} = L - d_{max}$

BEATS

When two wave of different freq. goes in a same direction with same velocity. Result of superposition called beats.

$y_1 = a \sin(\omega_1 t - k_1 x)$
 $y_2 = b \sin(\omega_2 t - k_2 x)$

* +x direction ⇒ same
 * velo. $v = \frac{\omega_1}{k_1} = \frac{\omega_2}{k_2}$

* $\omega_1 \neq \omega_2$
 * $\Delta \phi = (\omega_2 - \omega_1)t - (k_2 - k_1)x$

$\Delta \phi = f(x, t)$

* Interference

$\left. \begin{array}{l} v \\ n \end{array} \right\} \text{same direction}$
 $I = f(x)$

* St. Wave

v same
 n same
 direction opposite

* Beats

v direction same
 $n \Rightarrow$ change

$I = f(x, t)$

* Beats ⇒ also called AFMC 'Dynamic Interference'

1a) → $\omega_R = \frac{\omega_1 + \omega_2}{2} \Rightarrow$ Resulting freq.

$n_R = \frac{\omega_1 \omega_2}{4\pi} = \frac{n_1 + n_2}{2}$

$|b| \rightarrow$ No. of beats = beat freq.

$$\Delta n = n_1 - n_2$$

$|c| \rightarrow$ Beat time period \rightarrow

$$\Delta t = \frac{1}{\Delta n} = \frac{1}{(n_1 - n_2)}$$

$$\Delta t_{\text{max} \leftrightarrow \text{min}} = \frac{1}{2(n_1 - n_2)}$$

Max \leftrightarrow Max
Min \leftrightarrow Min

* For hearing & seeing, we differentiate only when time lag is $\rightarrow [1/10 \text{ sec}]$
or, time lag b/w two sound wave to clearly observed $\rightarrow [1/20 \text{ sec}]$

$$\Delta t \geq \frac{1}{\text{sec}}$$

$$\Delta n \leq 10 \text{ beats/sec}$$

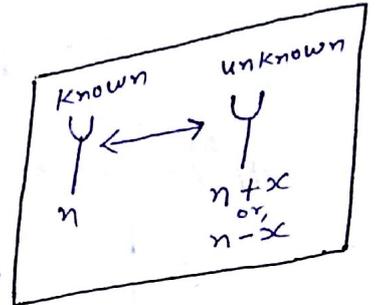
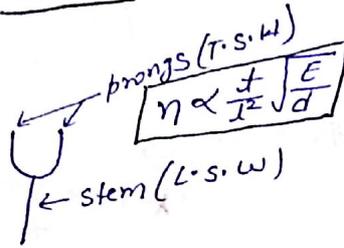
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calculate mindistance b/w person & reflector if we clearly observed Eco of it sound $\rightarrow d = 16.5 \text{ m} \approx 17 \text{ m}$

Application of Beats : \rightarrow

1/1 \rightarrow Tuning fork \rightarrow

Prong \rightarrow Waxing/Loading $\Rightarrow n \downarrow$
Prong \rightarrow on filing $\Rightarrow n \uparrow$
Prong \rightarrow Temp. \uparrow , $\Delta t \Rightarrow n \downarrow$



Case-I \rightarrow Waxing of known / Filing of unknown \rightarrow

$|a| \rightarrow x' > x \Rightarrow n_{\text{unknown}} (n+1)$

$|b| \rightarrow x' < x \Rightarrow n-x$

$|c| \rightarrow x' = x \Rightarrow$

Case-II \rightarrow Waxing of unknown / Filing of known \rightarrow

$|a| \rightarrow x' < x \Rightarrow n-x$

$|b| \rightarrow x' > x \Rightarrow n+x$

$|c| \rightarrow x' = x \Rightarrow$

* NOTE \rightarrow If more than two tuning fork sounded together no. of beats is equal to max. freq. difference.

Imp \rightarrow
$$n_N = n_1 \pm (N-1)x$$

 n_N : freq. of Nth tuning fork
 n_1 : 1st tuning fork
 $(N-1)x$: No. of beat
 N : order
 x : order

Characteristic of sound : \rightarrow

* Loudness \rightarrow It is depend on Energy, Intensity & Amplitude.
 * unit \rightarrow bel (b), decibel (db), (1 b = 10 db)

$$L = \log_{10} (I/I_0) \text{ bel} = 10 \log_{10} (I/I_0) \text{ db}$$

L = Loudness, I = Intensity of sound, I_0 = threshold of Hearing (min) = 10^{-12} w/m^2

NOTE \rightarrow Loudness never depend on frequency.

$I_1 \rightarrow L_1$
 $I_2 \rightarrow L_2$

$$\Delta L = L_2 - L_1 = 10 \log_{10} (I_2/I_1) \text{ db}$$

$$* I = \frac{E}{At} = \frac{P}{A} = \frac{P}{4\pi r^2} \propto \frac{1}{r^2}$$

$$* \Delta L = L_2 - L_2 = 10 \log_{10} \left(\frac{r_1}{r_2} \right)^2 = 20 \log_{10} \left(\frac{r_1}{r_2} \right) \text{ dB}$$

pitch: \rightarrow * depend on frequency.

* pitch \propto freq

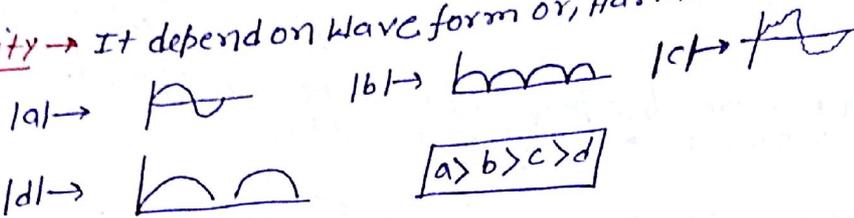
* High shrill voice \Rightarrow pitch high \Rightarrow ♀

* High grave voice \Rightarrow pitch low \Rightarrow ♂

Ex: * Freq of male sound $<$ woman $<$ pitch.

BCECE 2015 * pitch of mosquito sound $>$ lion.
but Loudness of lion $>$ mosquito.

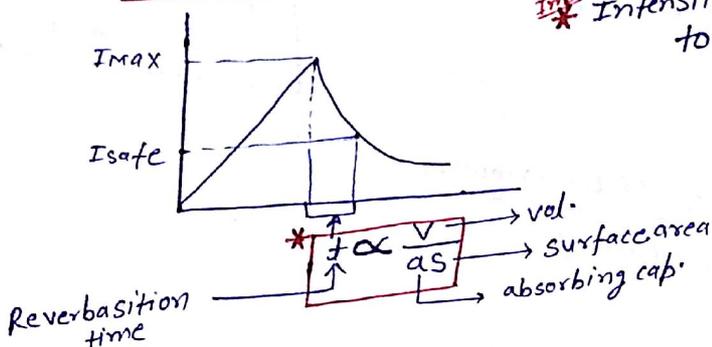
* Quality \rightarrow It depend on wave form or, Harmonics.



AIIMS Acousting of Building \rightarrow

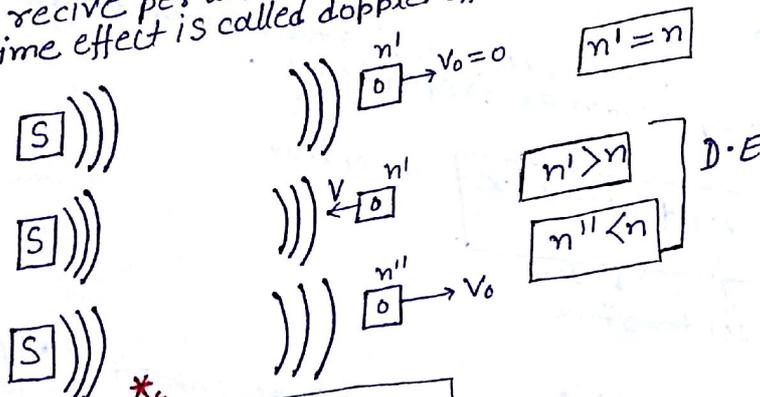
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* Intensity of sound in a room \uparrow Linearly due to reflection & \downarrow Exponentially w.r.t time.



DOPPLER EFFECT

Due to relative motion b/w source & observer NO. of wave recive per unit is different form NO. of wave emitted per unit time effect is called doppler effect.



* * *
 $r \cdot d \uparrow \Rightarrow n' < n$
 $r \cdot d \downarrow \Rightarrow n'' > n$
 $r \cdot d \text{ same} \Rightarrow n' = n$

Doppler effect of sound \rightarrow Relative velo concept not applicable for velo. compared to light.

$$n' = n \left(\frac{v \pm v_o}{v \pm v_s} \right)$$

$$\lambda' = \lambda \left(\frac{v \pm v_s}{v \pm v_o} \right)$$

officer
 servant
 $n \propto \frac{1}{\lambda}$
 $v \Rightarrow$ Resultant velo. of sound
 $v_o =$ velo. of observer.
 $v_s =$ velo of source

$n \Rightarrow$ Actual Frequency $n' \Rightarrow$ App. Frequency
 $d \Rightarrow$ Actual Wavelength $d' \Rightarrow$ App. Wavelength

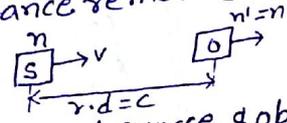
* Limitation \rightarrow velocity of observer, source & medium is less than from velo. of sound.

Mech no. $\rightarrow M = \frac{V_{obs}}{V_{sound}}$

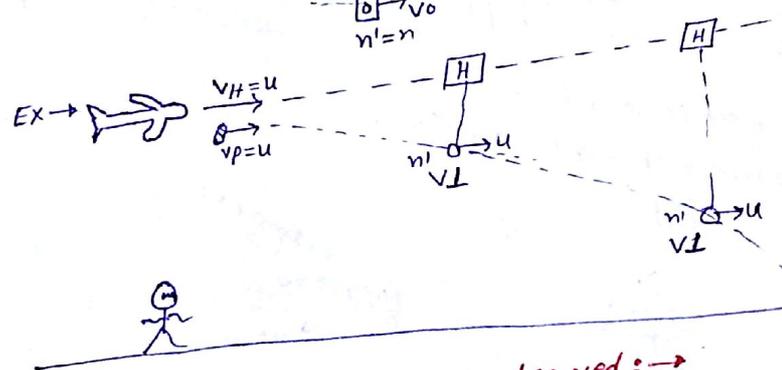
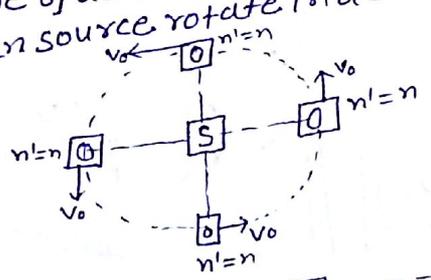
- * $V_{obs} > V_{sound} \Rightarrow M > 1 \Rightarrow$ Shock Wave.
- * $V_{obs} < V_{sound} \Rightarrow M < 1 \Rightarrow$ D.E applicable.

condn \rightarrow When doppler effect will be not observed.

iii \rightarrow When source & observer move in same direction with same speed.
(Relative distance remain same).



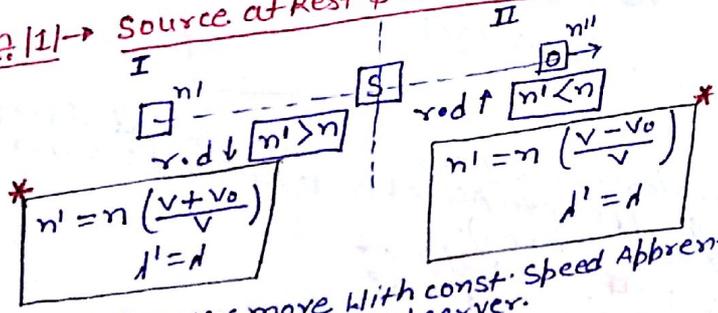
iii \rightarrow If line of action of source & observer is perpendicular.
(When source rotate in a circular path & observer at centre).



* parallel direction relative distance \uparrow
 $n' < n$

condn \rightarrow Where doppler effect is observed: \rightarrow

condn |1| \rightarrow Source at Rest & observer Movable: \rightarrow



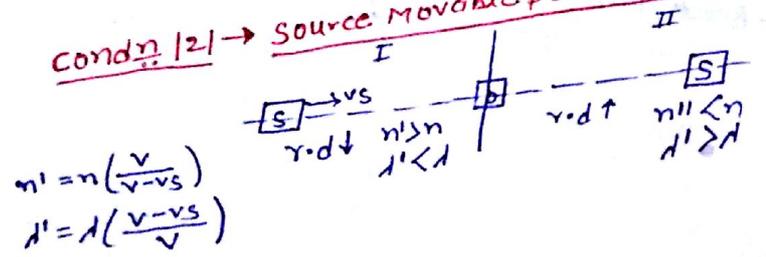
* $n' = n \left(\frac{v + v_0}{v} \right)$
 $d' = d$

$n' = n \left(\frac{v - v_0}{v} \right)$
 $d' = d$

NOTE \rightarrow If observer move with const. Speed Apparent freq. remain unchange with relative distance & observer.

* $\Delta n = \left(\frac{2v_0}{v} \right) n$

condn |2| \rightarrow Source Movable & observer at Rest: \rightarrow



$n' = n \left(\frac{v}{v - v_s} \right)$
 $d' = d \left(\frac{v - v_s}{v} \right)$

$n' = n \left(\frac{v}{v + v_s} \right)$
 $d' = d \left(\frac{v + v_s}{v} \right)$

$n' - n'' = \Delta n$

$\Delta n = \left(\frac{2v_s v}{v^2 - v_s^2} \right) n$

$v_s \ll v \Rightarrow \frac{v_s}{v} \ll 1$ (neglect)

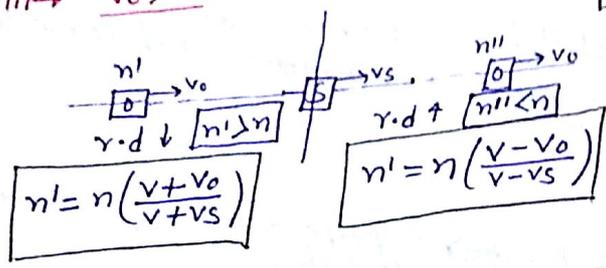
$\Delta n = \left(\frac{2v_s}{v} \right) n$

condn: $|z| \rightarrow$ Both are movable \rightarrow

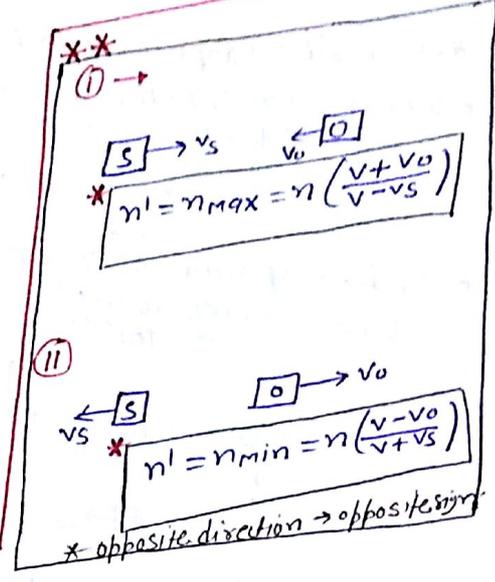
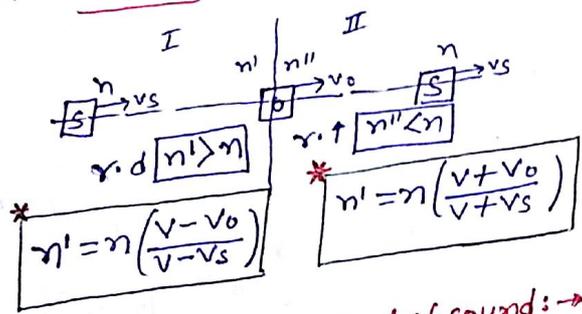
$|a| \rightarrow$ Same direction (same sign) \rightarrow

iii $\rightarrow v_0 > v_s \rightarrow$

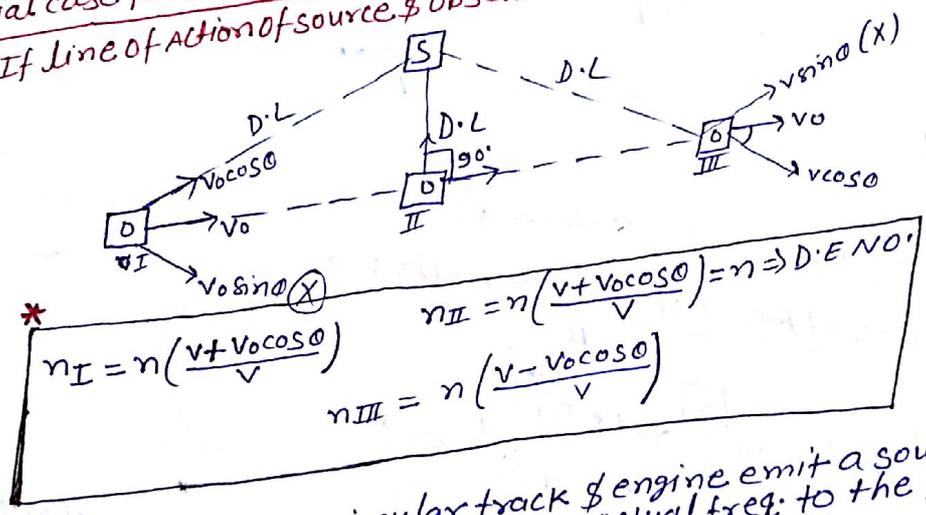
$n' = n \left(\frac{v \pm v_0}{v \pm v_s} \right)$



iii $\rightarrow v_s > v_0 \Rightarrow$



Special case for Doppler effect of sound: \rightarrow
Case I \rightarrow If line of action of source & observer is different: \rightarrow

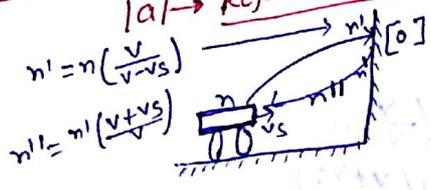


$n_I = n \left(\frac{v + v_0 \cos \theta}{v} \right)$
 $n_{II} = n \left(\frac{v + v_0 \cos 0}{v} \right) = n \Rightarrow D.E.N.O.$
 $n_{III} = n \left(\frac{v - v_0 \cos \theta}{v} \right)$

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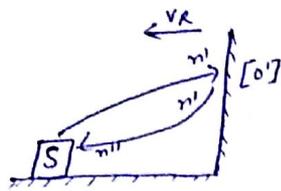
NOTE \rightarrow Train move on circular track & engine emit a sound of freq. 'n' then apparent freq. appear to the person in the train in any wagon (dabba).

Case II \rightarrow Effect of Reflector at Rest: \rightarrow
 $|a| \rightarrow$ Reflector at Rest: \rightarrow
 \rightarrow Max \rightarrow If $r \cdot d \downarrow$
 \rightarrow min \rightarrow If $r \cdot d \uparrow$



Reflected freq $\rightarrow n'' = n \left(\frac{v + v_0}{v - v_s} \right)$
 No. of Beat $= (\Delta n) = n'' - n$

1b) → Reflector movable :-



$$n' = n \left(\frac{v + v_R}{v} \right)$$

$$n'' = n' \left(\frac{v}{v - v_R} \right)$$

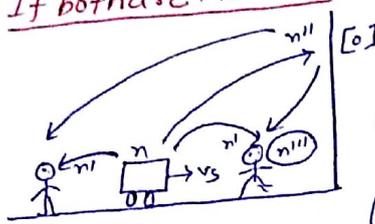
* Reflected freq → $n'' = n' \left(\frac{v + v_R}{v - v_R} \right)$
 * Beats $\Delta n = n'' - n$

Reflected freq. **
 $r.d \downarrow \Rightarrow n'' = n \left(\frac{v + v_S}{v - v_S} \right) \Rightarrow \text{max}$
 $r.d \uparrow \Rightarrow n'' = n \text{min}$

AIIMS Q.16

* SONAR → D.E of sound
 * RADAR → D.E of light

1c) → If both are movable :-



calculate no. of Beat a/c to position of observer shown in fig.

(II) $n' = n \left(\frac{v}{v - v_S} \right)$
 $n'' = n'' = n \left(\frac{v}{v - v_S} \right)$

(I) $n' = n \left(\frac{v}{v + v_S} \right)$
 $n'' = n'' \left(\frac{v}{v + v_S} \right)$

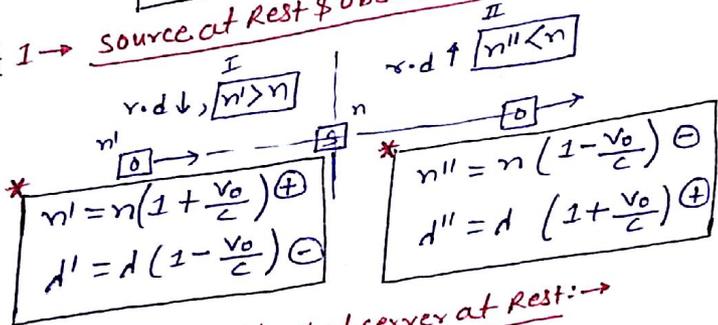
$\Delta n = n'' - n' = 0$

$\Delta n = n'' - n' \neq 0$

'D.E of light'

$$n' = n \left(\frac{c \pm v_o}{c \pm v_s} \right)$$

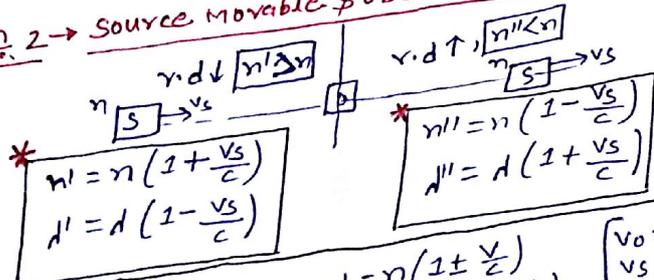
condn 1 → Source at rest & observer movable



* $n' = n \left(1 + \frac{v_o}{c} \right) \oplus$
 $d' = d \left(1 - \frac{v_o}{c} \right) \ominus$

* $n'' = n \left(1 - \frac{v_o}{c} \right) \ominus$
 $d'' = d \left(1 + \frac{v_o}{c} \right) \oplus$

condn 2 → Source movable & observer at rest :-



* $n' = n \left(1 + \frac{v_s}{c} \right)$
 $d' = d \left(1 - \frac{v_s}{c} \right)$

* $n'' = n \left(1 - \frac{v_s}{c} \right)$
 $d'' = d \left(1 + \frac{v_s}{c} \right)$

Imp:

1a) → App. freq $\Rightarrow n' = n \left(1 \pm \frac{v}{c} \right)$
 1b) → App. wavelength $\Rightarrow d' = d \left(1 \pm \frac{v}{c} \right)$

$v_o \Rightarrow$ When obs move
 $v_s \Rightarrow$ When source move
 $v_{\text{relative}} \Rightarrow$ When both

* Sign convention → \odot r.d ↓ ⇒ ⊕ve
 \ominus r.d ↓ ⇒ ⊖ve
 \odot r.d ↑ ⇒ ⊖ve
 \ominus r.d ↑ ⇒ ⊕ve

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Application of D.E of light →

- iii) → r.d ↑ ⇒ $n' < n \Rightarrow d' > d$ (d ↑) ⇒ Red shift.
- ii) → r.d ↓ ⇒ $n' > n \Rightarrow d' < d$ (d ↓) ⇒ violet shift.
- iii) → \odot r.d ↑ $n' < n$
 $d' > d$ (R-shift)
- \ominus r.d ↓ $n' > n$
 $d' < d$ (v-shift)

D.E of light (In case of Reflection) →

Reflected freq.

$$n'' = n \left(1 \pm \frac{2v}{c}\right)$$

Normal \vec{v}
Reflected $\vec{v} \rightarrow 2v$

change in freq

$$\Delta n = n'' - n = \left(\frac{2v}{c}\right)n$$

Reflected Wavelength

$$\lambda' = \lambda \left(1 \pm \frac{2v}{c}\right)$$

change ind

$$\Delta \lambda = \lambda' - \lambda = \left(\frac{2v}{c}\right)\lambda$$

NOTE →

<u>Sound</u> Asymmetric Addn of substitution is valid	<u>Light</u> symetric X
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